

Instructions

About the game

The Great Math Adventure is a multi player board game that assesses math content knowledge skills.

Contents Included

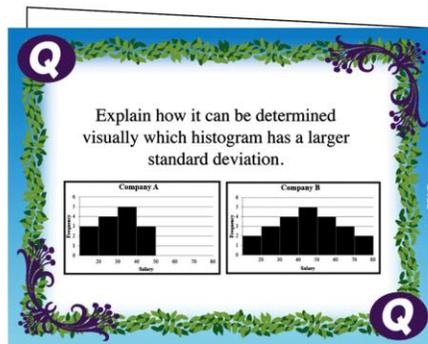
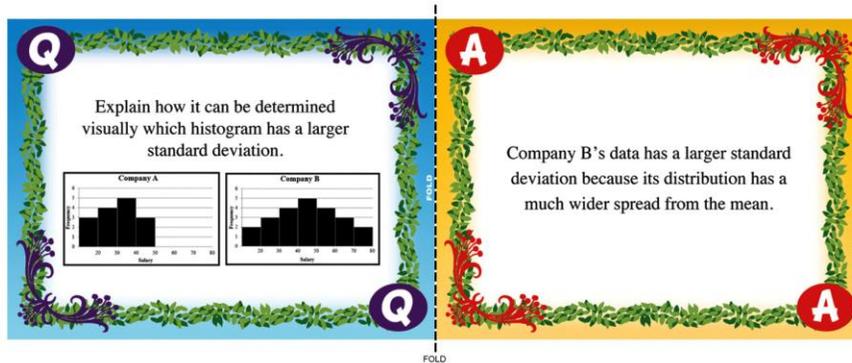
300 Question/Answer Cards
Game board
Instructions

You Will Also Need (Not Included)

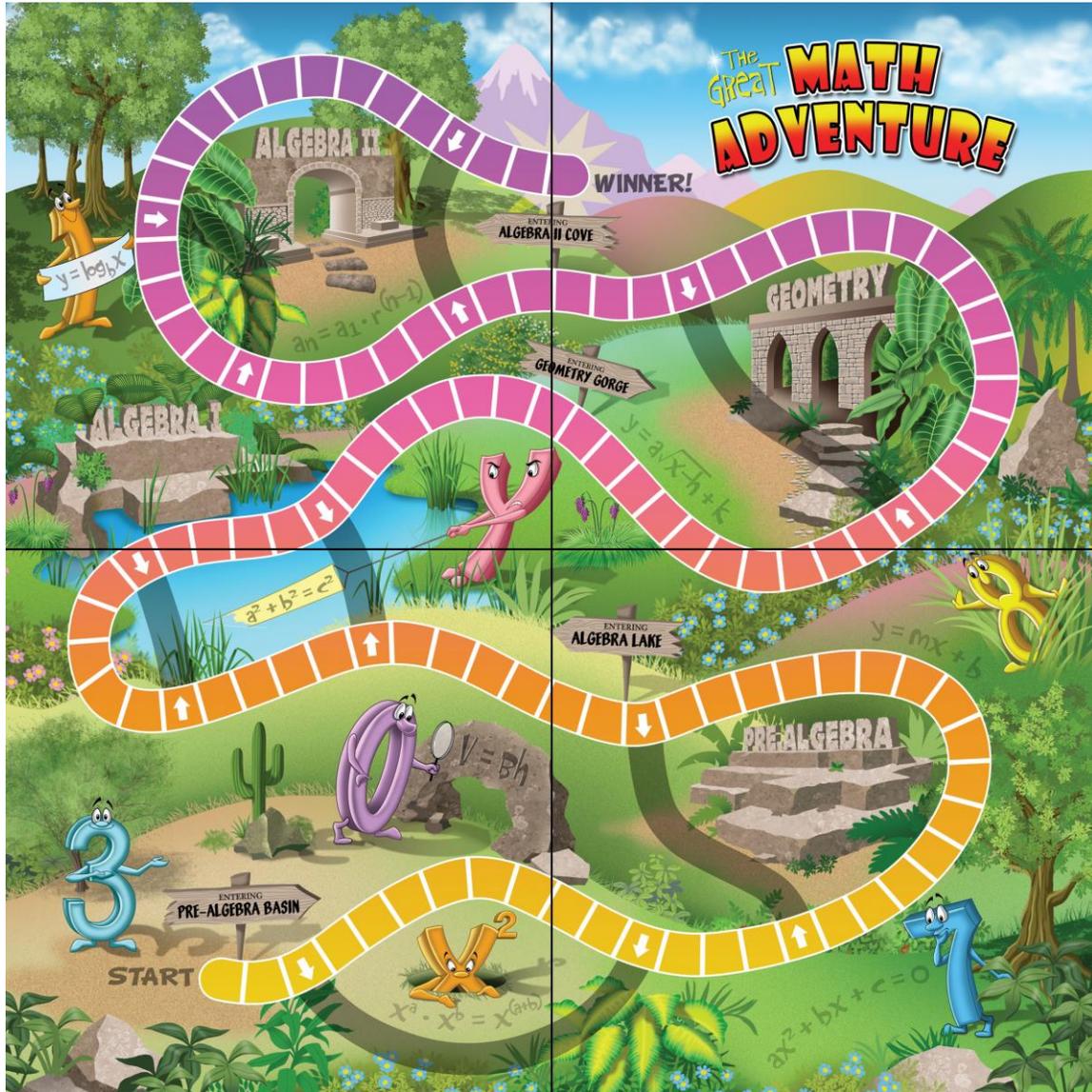
Game Piece 🍒 (for each player) to place on game board math path
One Die 🎲
Printer
Scissors
Spray Mount Adhesive (Repositionable) or Double-sided tape

Setting Up The Game

Print the Math Card pages (100 each). Cut each rectangle (3 per page). Each rectangle includes the Question and corresponding Answer. Fold along dotted line where indicated so Answer is on the opposite side of the Question. There are 300 cards total.



Print the game board pages (4 each - top left, top right, bottom left, and bottom right quadrants). The game board measures 16" x 16". We recommend purchasing a foam core or cardboard (not included) and cut to the same 16" x 16" dimension. Cut any white area away from printed quadrants. Each quadrant will overlap the others by approximately ¼ inch. Use a repositionable spray mount adhesive or double-sided tape to adhere the quadrants to the cardboard/foam core board.



How to Play the Game

Object

Be the first player to pass the FINISH line at the end of the math path.

How to Play

Each player places their game piece at the START of the math path.

Choose one player to start. That player selects a card out of the question/answer stack and reads it out loud to all players. Be sure to keep the answer (on the back of the card) hidden from all players. Once this is done, place the card (question side up) anywhere to the side of the game board. All players will attempt to answer every question card at the same time. Use a piece of paper (not included) to solve the math question.

Once all players have answered the math question a player flips the question card over and shows the answer. All players need to check their answers. All players who get the answer correct will roll a die to determine the number of spaces and move their game piece along the math path the same number of spaces.

There are individual spots along the math path that have arrows on them. If a player lands on one of these individual arrow spots, they must immediately follow the arrow to either advance forward or slide back along the shaded routes. The player will then continue along the math path once again on their next roll of the die. Note: it is possible to get stuck in a loop when continually landing on the same arrow that slides you back.

The player to the right of the person who chose the last question card chooses the next question card and the process for all players to answer and advance along the math path repeats.

The game ends when the first player to cross the FINISH line at the end of the math path occurs.